



Online game scenarios

The MayFin online game is the project's key product, designed to help young people prepare for the financial challenges they will face as they transition from adolescence to adulthood. The MayFin team is working to finalize 25 scenarios in which young players can test and develop their financial literacy skills. Within the game, players will aim to raise money for their set personal goal while tackling real-life challenges, such as finding a place to live, making smart purchasing decisions, coping with inflation, or learning from financial mistakes.

Porto workshops

To support the development of the storyline and scenarios, MayFin workshops were held in Porto, Portugal, on the 18th and 19th of September. During multiple sessions, partners analyzed drafts of game scenarios in detail, worked on content improvements and alignment, and discussed the technical implementation of the developed content.

What is coming?

Following the development of the game methodology, storyline, and scenarios, partners will proceed with finalizing infographics and other visuals to be included in the game for educational purposes. Meanwhile, the IT team will translate the scenarios into a beta version of the online game for testing with young people and educators.

In parallel, partners will begin developing the MayFin Methodological Guide for Educators and Organizations working with youth. This guide will provide a range of options for using the online game and its individual elements as learning tools, adaptable to different national frameworks and practices.



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